SACRED HEART COLLEGE(AUTONOMOUS)

SCHOOL OF COMMUNICATION

BA ANIMATION AND GRAPHIC DESIGN

COURSE PLAN

ACADEMIC YEAR: 2018 - 19

SEMESTER - 4

COURSE STRUCTURE (SEMESTER 4)

Course Code	Title of The Course	No. Hrs./ Week	Credits	Total Hrs./Sem
15U4PRAGD6	ANIMATION STUDIO II	5	4	72
15U4PRAGD7	DESIGN STUDIO II	5	4	72
15U4PRAGD8	3D Animation II	5	4	72
15U4PCPNT4	TYPOGRAPHY	5	4	72
15U4PCNMD5	INTERACTION DESIGN	5	4	72

COURSE 1: ANIMATION STUDIO II

PROGRAMME	BA ANIMATION AND GRAPHICS DESIGN	SEMESTER	4
COURSE CODE	15U4PRAGD6	CREDIT	4
COURSE TITLE	ANIMATION STUDIO II	HOURS/ SEM	72 HRS
FACULTY	KISHORE KUMAR . P	HOURS/	
NAME		WEEK	5

COURSE OBJECTIVES		
Develop the skill of quick Animation drawing		
Classify Basics of Animation Principles		
Create Gesture in Character Animation		
Build Weight, Mass and Momentum in Animation		
Analyse of Two- & Four-Legged Animation		

Sessions (Hours)	Topics	Teaching Method	Value Addition/ Remarks
1	Introduction of Principles of Animation	Lecture & Practical	Live Session
2	Introduction of Principles of Animation	Lecture & Practical	Live Session
3	Introduction of Principles of Animation	Lecture & Practical	Live Session
4	Begins Daily Sketches	Lecture & Practical	Live Session
5	Begins Daily Sketches	Lecture & Practical	Live Session
6	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session
7	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session
8	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session
9	Study Examples from from Animation Movies	Lecture & Practical	Live Session
10	Study Examples from from Animation Movies	Lecture & Practical	Live Session
11	Exaggerating natural motion for animation	Lecture & Practical	Live Session
12	Weight, Mass and movement	Lecture & Practical	Live Session
13	Weight, Mass and movement	Lecture & Practical	Live Session
14	Weight, Mass and movement	Lecture & Practical	Live Session
15	Weight, Mass and movement	Lecture & Practical	Live Session
16	Human Gesture- Study from 2D Film	Lecture & Practical	Live Session

17	Human Gesture- Study from 2D Film	Lecture & Practical	Live Session
18	Human Gesture- Study from 2D Film	Lecture & Practical	Live Session
19	Human Gesture- Study from 2D Film	Lecture & Practical	Live Session
20	Human Gesture- Study from 2D Film	Lecture & Practical	Live Session
21	Gestures - Hand, Head with Body	Lecture & Practical	Live Session
22	Gestures - Hand, Head with Body	Lecture & Practical	Live Session
23	Gestures - Hand, Head with Body	Lecture & Practical	Live Session
24	Gestures - Hand, Head with Body	Lecture & Practical	Live Session
25	Gestures - Hand, Head with Body	Lecture & Practical	Live Session
26	Gesture - Shoulder with Body	Lecture & Practical	Live Session
27	Gesture - Shoulder with Body	Lecture & Practical	Live Session
28	Gesture - Shoulder with Body	Lecture & Practical	Live Session
29	Gesture - Shoulder with Body	Lecture & Practical	Live Session
30	Gesture - Shoulder with Body	Lecture & Practical	Live Session
31	Study of Skelton Pivot Points	Lecture & Practical	Live Session
32	Figure: weight, balance and momentum.	Lecture & Practical	Live Session
33	Figure: weight, balance and momentum.	Lecture & Practical	Live Session
34	Weight Lifting	Lecture & Practical	Live Session
35	Weight Lifting	Lecture & Practical	Live Session
36	Weight Lifting	Lecture & Practical	Live Session
37	Weight Lifting	Lecture & Practical	Live Session
38	Weight Lifting	Lecture & Practical	Live Session
39	Analysis of the two legged walk	Lecture & Practical	Live Session
40	Analysis of the two legged walk	Lecture & Practical	Live Session
41	Analysis of the two legged walk	Lecture & Practical	Live Session
42	Analysis of the two legged walk	Lecture & Practical	Live Session
43	Analysis of the two legged run.	Lecture & Practical	Live Session

44	Analysis of the two legged run.	Lecture & Practical	Live Session
45	Analysis of the two legged run.	Lecture & Practical	Live Session
46	Study of Animal Gestures 2D Film	Lecture & Practical	Live Session
47	Study of Animal Gestures 2D Film	Lecture & Practical	Live Session
48	Study of Animal Gestures 2D Film	Lecture & Practical	Live Session
49	Study of Animal Gestures 2D Film	Lecture & Practical	Live Session
50	Study of Animal Gestures 2D Film	Lecture & Practical	Live Session
51	ZOO VISIT: Live Animals Study	Lecture & Practical	Live Session
52	ZOO VISIT: Live Animals Study	Lecture & Practical	Live Session
53	ZOO VISIT: Live Animals Study	Lecture & Practical	Live Session
54	ZOO VISIT: Live Animals Study	Lecture & Practical	Live Session
55	ZOO VISIT: Live Animals Study	Lecture & Practical	Live Session
56	2ND CIA TEST	Lecture & Practical	Live Session
57	2ND CIA TEST	Lecture & Practical	Live Session
58	2nd CIA TEST	Lecture & Practical	Live Session
59	2nd CIA TEST	Lecture & Practical	Live Session
60	2nd CIA TEST	Lecture & Practical	Live Session
61	Analysis of the four legged walk	Lecture & Practical	Live Session
62	Analysis of the four legged walk	Lecture & Practical	Live Session
63	Analysis of the four legged walk	Lecture & Practical	Live Session
64	Analysis of the four legged walk	Lecture & Practical	Live Session
65	Analysis of the four legged walk	Lecture & Practical	Live Session
66	Analysis of the four legged run	Lecture & Practical	Live Session
67	Analysis of the four legged run	Lecture & Practical	Live Session
68	Analysis of the four legged run	Lecture & Practical	Live Session
69	Analysis of the four legged run	Lecture & Practical	Live Session
70	Analysis of the four legged run	Lecture & Practical	Live Session

	Date of completion	Topic of Assignment & amp; Nature of assignment (Individual/Group – Written/Presentation – Graded or Non-graded
		etc)
1	10.01.2019	Gestures: Head, Hand
2	22.01.2019	Weight Lifting
3	29.01.2019	Two Legged: Walk
4	05.02.2019	Two Legged: Run
5	12.02.2019	Four Legged: Walk
7	19.02.2019	Four Legged: Run

Reference

1. Preston Blair, Cartoon Animation (Collector's Series) Walter Foster Publishing(1 January 1994)

2. Richard Williams, Animator's Survival kit, Faber; Main - Revised Edition (5 November 2009)

3. Andrew Loomis, Drawing the Head and Hand, Titan Books (25 October 2011)

4. Victor Perard, Anatomy and Drawing, New Enlarged Edition (1 December 2006)

COURSE 2: DESIGN STUDIO II

PROGRAMME	BA ANIMATION AND GRAPHICS DESIGN	SEMESTER	4
COURSE	15U4PRAGD7	CREDIT	4
CODE	13041 KAOD7	CREDIT	-
COURSE	DESIGN STUDIO II	HOURS/ SEM	72 HRS
TITLE	DESIGN STUDIO II	HUUKS/ SEIVI	<i>12</i> HK5
FACULTY	A DIHCHEV D	HOURS/	
NAME	ABHISHEK.R	WEEK	5

COURSE OBJECTIVES		
Create designs according to the content to be communicated.		
Practice and understanding of tools and technology, including their roles in the creation, reproduction, and distribution of visual messages		
Understanding of proportion and its application in layout design.		
Create publication design using different layouts for different mediums according to their function.		
Analyse, critique and revise designs for better communication		
Regular updates with trends in designs and industry standards		

SESSION	ΤΟΡΙϹ	LEARNING RESOURCES	VALUE ADDITIONS	REMARKS
	MODULE I		L	
1	Publication Design - Layout design, directing the eye, application of design Principles & Layout	Lecture / Visual Presentation/Practical		
2	Publication Design - Layout design, directing the eye, application of design Principles & Layout	Lecture / Visual Presentation/Practical		
3	Publication Design - Layout design, directing the eye, application of design Principles & Layout	Lecture / Visual Presentation/Practical		
4	Freestyle layout, historical & current practises & technologies used to produce multi-page publication	Lecture / Visual Presentation/Practical		
5	Freestyle layout, historical & current practises & technologies used to produce multi-page publication	Lecture / Visual Presentation/Practical		
6	Freestyle layout, historical & current practises & technologies used to produce multi-page publication	Lecture / Visual Presentation/Practical		
	MODULE II	•		
7	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
8	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
9	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
10	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
11	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
12	Visualization of various Layout- Magazine, newspaper, book, Screen Media etc.	Lecture / Visual Presentation/Practical		
13	Title and Cover policies, Selecting & using type family	Practical		
14	Title and Cover policies, Selecting & using type family	Practical		
15	Title and Cover policies, Selecting & using type family	Practical		

16	Title and Cover policies, Selecting & using type family	Practical
17	Title and Cover policies, Selecting & using type family	Practical
18	Title and Cover policies, Selecting & using type family	Practical
19	Masthead, Typo editing	Practical
20	Masthead, Typo editing	Practical
21	Masthead, Typo editing	Practical
22	Masthead, Typo editing	Practical
23	Masthead, Typo editing	Practical
24	Masthead, Typo editing	Practical
25	Masthead, Typo editing	Practical
26	Masthead, Typo editing	Practical
27	Masthead, Typo editing	Practical
28	Masthead, Typo editing	Practical
29	Masthead, Typo editing	Practical
30	Masthead, Typo editing	Practical
31	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
32	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
33	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
34	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
35	Adobe InDesign Package	Practical

	 Character & Paragraph Formatting Options Colour & Swatches, Pathfinder, Clipping Path & Image Masking Image Import (Tiff, Jpeg, EPS) 	
36	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
37	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
38	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
39	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
40	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
41	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
42	Adobe InDesign Package - Character & Paragraph Formatting Options - Colour & Swatches, - Pathfinder, Clipping Path & Image Masking - Image Import (Tiff, Jpeg, EPS)	Practical
43	Concept of master Page, Table of Content, Template making, Pre-flight and Exporting of document	
44	Concept of master Page, Table of Content, Template making, Pre-flight and Exporting of document	
45	Concept of master Page, Table of Content,	

	Template making, Pre-flight and Exporting of document		
46	Concept of master Page, Table of Content, Template making, Pre-flight and Exporting of document		
47	Concept of master Page, Table of Content, Template making, Pre-flight and Exporting of document		
48	Concept of master Page, Table of Content, Template making, Pre-flight and Exporting of document		
	MODUI	E III	
49	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
50	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
51	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
52	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
53	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
54	Multipage publication designs. Advertising Newspaper, magazine, online, hoarding, E -Publication & E- books for various platforms	Visual Presentation/Practical	
	MODULE IV		
55	Intro to package design, Designing different types of packages	Visual Presentation/Practical	
56	Intro to package design, Designing different types of packages	Visual Presentation/Practical	
	-		-

57	Intro to package design, Designing different types of packages	Visual Presentation/Practical
58	Intro to package design, Designing different types of packages	Visual Presentation/Practical
59	Intro to package design, Designing different types of packages	Visual Presentation/Practical
60	Intro to package design, Designing different types of packages	Visual Presentation/Practical
61	Intro to package design, Designing different types of packages	Visual Presentation/Practical
62	Intro to package design, Designing different types of packages	Visual Presentation/Practical
63	Intro to package design, Designing different types of packages	Visual Presentation/Practical
64	Intro to package design, Designing different types of packages	Visual Presentation/Practical
65	Intro to package design, Designing different types of packages	Visual Presentation/Practical
66	Intro to package design, Designing different types of packages	Visual Presentation/Practical
	MODULE V	
67	Project -Magazine & Product AD	Visual Presentation/Practical
68	Project -Magazine & Product AD	Visual Presentation/Practical
69	Project -Magazine & Product AD	Visual Presentation/Practical
70	Project -Magazine & Product AD	Visual Presentation/Practical
71	Project -Magazine & Product AD	Visual Presentation/Practical
72	Project -Magazine & Product AD	Visual Presentation/Practical

	Date of completion	Topic of Assignment & Nature of assignment (Individual/Group – Written / Presentation – Graded or Non- graded etc)
1	28/11/2018	Magazine cover
2	16/12/2018	Table of contents
3	14/01/2019	Layout design
4	04/02/2019	E- Publication
5	22/02/2019	Magazine Page, Package design

INDIVIDUAL ASSIGNMENTS/SEMINAR – Details & Guidelines

GROUP ASSIGNMENTS/ACTIVITIES – Details & Guidelines

	Date of completion	Topic of Assignment & Nature of assignment (Individual/Group – Written /Presentation – Graded or Non- graded etc)
1	Sem end	Magazine Design Full

References

- E. Carte, David. The Big Book of Layouts. Harper Design, 16 June 2009
- Tondreau, Beth. Layout Essentials: 100 Design Principles for Using Grids. Rockport Publishers, 1 February 2009
- Cullen, Kristin. Layout Workbook: A Real-World Guide to Building Pages in Graphic Design. Rockport Publishers, 1 May 2007
- Hurlburt, Allen . *Grid: A Modular System for the Design and Production of Newspapers, Magazines, and Books* . Wiley; 1 edition, 21 April 2008
- Hochuli, Jost and Kinross, Robin. Designing Books: Practice and Theory. Hyphen Press,1 February 1997

COURSE 3: 3D ANIMATION II

PROGRAMME	BA ANIMATION AND GRAPHICS DESIGN	SEMESTER	4
COURSE	15U4PRAGD8	CREDIT	4
CODE	13041 KAOD8	CREDIT	-
COURSE	3D ANIMATION II	HOURS/ SEM	72 HRS
TITLE	5D ANIMATION II	HOURS/ SEM	12 1113
FACULTY	ABIN JOSE	HOURS/	
NAME	ADIN JOSE	WEEK	5

COURSE OBJECTIVES
Develop the skill of quick Animation 3D Characters
Classify Basics of Animation Principles
Create Gesture in Character Animation
Build Weight, Mass and Momentum in Animation
Analyse of Two & Four Legged Animation

Sessions (Hours)	Topics	Teaching Method	Value Addition/ Remarks	Remarks
	MODULE	1		
1	Introduction to Advanced 3D Techniques / Applications	Lecture & Practical	Live Session	
2	Introduction of Principles of Animation	Lecture & Practical	Live Session	
3	Introduction of Principles of Animation	Lecture & Practical	Live Session	
4	Principles of Animation	Lecture & Practical	Live Session	
5	Principles of Animation	Lecture & Practical	Live Session	
6	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session	
7	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session	
8	Straight Ahead Action and Pose-to-Pose Action, Exaggeration & Secondary Action	Lecture & Practical	Live Session	
9	Study Examples from from Animation Movies	Lecture & Practical	Live Session	
10	Study Examples from from Animation Movies	Lecture & Practical	Live Session	
	MODULE	2		
11	Exaggerating natural motion for animation	Lecture & Practical	Live Session	
12	Weight, Mass and movement	Lecture & Practical	Live Session	
13	Weight, Mass and movement	Lecture & Practical	Live Session	
14	Weight, Mass and movement	Lecture & Practical	Live Session	
15	Weight, Mass and movement	Lecture &	Live Session	

		Practical	
	MODU		
16	Human Gesture- Study from 2D Film	Lecture &	Live Session
		Practical	
17	Human Gesture- Study from 2D Film	Lecture &	Live Session
		Practical	
18	Human Gesture- Study from 2D Film	Lecture &	Live Session
		Practical	
19	Human Gesture- Study from 2D Film	Lecture &	Live Session
17		Practical	
20	Human Gesture- Study from 2D Film	Lecture &	Live Session
20		Practical	
21	Gestures - Hand, Head with Body	Lecture &	Live Session
21		Practical	Live Session
22	Gestures - Hand, Head with Body	Lecture &	Live Session
LL		Practical	Live Session
00	Gestures - Hand, Head with Body	Lecture &	I. C
23		Practical	Live Session
24	Gestures - Hand, Head with Body	Lecture &	Line Consider
24		Practical	Live Session
25	Gestures - Hand, Head with Body	Lecture &	
25		Practical	Live Session
	Gesture - Shoulder with Body	Lecture &	
26		Practical	Live Session
	Gesture - Shoulder with Body	Lecture &	
27	Sesture Shoulder with Dody	Practical	Live Session
	Gesture - Shoulder with Body	Lecture &	
28	Gesture - Shoulder with Body	Practical	Live Session
	Gesture - Shoulder with Body	Lecture &	
29	Oesture - Shoulder with Body	Practical	Live Session
	Casture Shoulder with Dadu	Lecture &	
30	Gesture - Shoulder with Body	Practical	Live Session
	MODU		
	Study of Skelton Pivot Points		
31	Study of Skellon Pivot Points	Lecture &	Live Session
		Practical	
32	Figure : weight, balance and momentum.	Lecture &	Live Session
		Practical	
33	Figure : weight, balance and momentum.	Lecture &	Live Session
-		Practical	
34	Weight Lifting	Lecture &	Live Session
		Practical	
35	Weight Lifting	Lecture &	Live Session
		Practical	
36	Weight Lifting	Lecture &	Live Session
50		Practical	
37	Weight Lifting	Lecture &	Live Session
57		Practical	LIVE SESSION
	Weight Lifting	Lecture &	Live Section
20		Practical	Live Session
38			
	Analysis of the two legged walk	Lecture &	
38 39	Analysis of the two legged walk	Lecture &	Live Session
39		Lecture & Practical	
	Analysis of the two legged walk Analysis of the two legged walk	Lecture &	Live Session Live Session

		Practical	
10	Analysis of the two legged walk	Lecture &	
42		Practical	Live Session
10	Analysis of the two legged run.	Lecture &	
43		Practical	Live Session
	Analysis of the two legged run.	Lecture &	
44		Practical	Live Session
	Analysis of the two legged run.	Lecture &	
45		Practical	Live Session
	M	ODULE 5	
10	Introduction to Rigging	Lecture &	Line Consist
46		Practical	Live Session
47	Study of Skeleton structure	Lecture &	Line Consister
47		Practical	Live Session
40	Skeleton Creation and attributes	Lecture &	Line Consister
48		Practical	Live Session
40	Inverse kinemetics (IK)	Lecture &	Line Consist
49		Practical	Live Session
50	Forward Kinemetics (FK)	Lecture &	Live Session
50		Practical	Live Session
51	Attribute Controls	Lecture &	Live Session
51	Auribule Controls	Practical	Live Session
50	Engenerations	Lecture &	Line Consist
52	Expressions	Practical	Live Session
50	Construinte Terrar	Lecture &	Line Consist
53	Constraints Types	Practical	Live Session
<i>~ 1</i>		Lecture &	I. G
54	Set driven keys	Practical	Live Session
55	Control ourses active	Lecture &	Live Session
55	Control curves setup	Practical	Live Session
56	Basic props rigging	Lecture &	Live Session
50	Basic props ngging	Practical	Live Session
57	Basic props rigging	Lecture &	Live Session
51	Basic props rigging	Practical	Live Session
58	Basic props rigging	Lecture &	Live Session
	Dasie props rigging	Practical	Live Session
59	CIA-2	& Practical	Live Session
60		Lecture &	Live Session
00		Practical	
61	Basic props rigging	Lecture &	Live Session
01		Practical	
62	Vehicle rigg Intro	Lecture &	Live Session
		Practical	
63	vehicle rigg	Lecture &	Live Session
		Practical	
64	Mechanical rigging	Lecture &	Live Session
		Practical	
65	Mechanical rigging	Lecture &	Live Session
		Practical	
66	Biped Rigging Introduction	Lecture &	Live Session
00		Practical	
67	Biped Rigging	Lecture &	Live Session
		Practical	
68	Biped Rigging	Lecture &	Live Session

		Practical		
69	Biped Rigging	Lecture &	Live Session	
09		Practical	Live Session	
70	Biped Rigging	Lecture &	Live Session	
70		Practical	Live Session	

	Date of	Topic of Assignment & amp; Nature of assignment (Individual/Group –
	completion	Written/Presentation – Graded or Non-graded etc)
1	By	Gestures: Head, Hand
2	February	Weight Lifting
3		Two Legged: Walk
4		Two Legged: Run
5		Four Legged: Walk
7		Four Legged: Run

Reference

1Mastering maya 2008 .2. Richard Williams, Animator's Survival kit, Faber; Main - Revised Edition (5 November 2009)3. Autodesk knowledge

COURSE 4: TYPOGRAPHY

PROGRAMME	BA ANIMATION AND GRAPHICS DESIGN	SEMESTER	4
COURSE	15U4PCPNT4	CREDIT	4
CODE	15041 CI NI4	CREDIT	-
COURSE	TYPOGRAPHY	HOURS/ SEM	72 HRS
TITLE	IIIOGRAFIII	HOURS/ SEW	<i>12</i> HK5
FACULTY		HOURS/	
NAME	ANU CHERIAN	WEEK	5

COURSE OBJECTIVES

Illustrate evolution of typography, terminologies and industrial

practices.

Create original typographic designs using calligraphy techniques.

Develop content using typography as design, text and grid.

Create designs for publication, online and branding materials.

Experiment with typography as a medium of art and communication.

SESSION	TOPIC	LEARNING RESOURCES	VALUE ADDITIONS	REMARKS
	MODULE I			
1	Introduction to World of Typography	РРТ	Video	
2	Typography- Design, Content and Layout	PPT/Lecture		
3	Evolution of Typography	PPT/Lecture	Video	
4	Typographic Developments	PPT/Lecture	Video	
5	Communicate through Typography	PPT/Lecture		
6	History & Anatomy of Type - Serif	PPT/Lecture		
7	History & Anatomy of Type -Sans-serif	PPT/Lecture	Video	
8	History & Anatomy of Type - Script	PPT/Lecture		
9	History & Anatomy of Type - Decorative	PPT/Lecture	Video	
	MODULE II			
10	Anatomy of Type: Type Classification	PPT/Lecture	1	
11	Type Anatomy: Terminologies 1	PPT/Lecture	Video	

12	Type Anatomy: Terminologies 2	PPT/Lecture	
13	Type Anatomy: Terminologies 3	PPT/Lecture	Video
14	Typographers & Type Classifications	PPT/Lecture	
15	Type Controls - Leading	PPT/Lecture	
16	Type Controls – Kerning & Tracking	PPT/Lecture	
17	Intro to Hand lettering	PPT/Lecture	
18	Hand lettering Basics 1	PPT/Lecture	Video
19	Hand lettering Basics 2	PPT/Lecture	Video
20	Intro to Calligraphy	PPT/Lecture	
21	Calligraphy1	Designs	
22	Calligraphy2	Designs	
		CIA 1	
23	Theory- Quiz	PPT/Lecture	
24	Practical	Practical	
25	Typeface Poster Design	Practical	
26	Typographic Poster Design	Practical	Video
27	Design Analyses	Designs	Group Discussion
	MO	DULE III	· · ·
28	Visual Order Using Typography	Designs	Discussion
29	Type Variations	PPT/Lecture	
30	Type Hierarchy	PPT/Lecture	Seminar
31	Type Design	PPT/Lecture	
32	Type Design 1	PPT/Lecture	
33	Type design 2	PPT/Lecture	
34	Type & Image	PPT/Lecture	
35	Typographers & their logotypes	PPT/Lecture	
36	3D Type	PPT/Lecture	
37	Typographic logo Design - Concept	PPT/Lecture	

38	Typographic logo Design - Process	PPT/Lecture	
39	Logo design Practical		
40	Case Study	PPT/Lecture	Video
41	Reading Layouts	Designs	Video
42	Type Sensitivity	Designs	Video
	MODULE IV	7	
43	Hand lettering in Logo Type1	PPT/Lecture	
44	Hand lettering in Logo Type2	PPT/Lecture	
45	Typographic Grids	PPT/Lecture	
46	Image with Type – Animal, Bird,	PPT/Lecture	
47	Image with Type – Fruits, Objects	PPT/Lecture	
48	Display Typefaces	PPT/Lecture	
49	Creative Typo: Counter space & design	PPT/Lecture	Seminar
50	Creative Typo: Counter space & design	PPT/Lecture	Seminar
51	Expressive Typography	Designs	
52	Expressive Type Designs	Designs	
53	Film Poster Title Creation	Designs	
54	Designing content using Grid, Alignment, Space	Designs	
55	Design Grid Analysis for Media	Designs	
	MODULE V	7	
56	Type identification & choosing type for various media: Print	PPT/Lecture	
57	Type identification & choosing type for various media: Collaterals	PPT/Lecture	
58	Type identification & choosing type for various media: Web	PPT/Lecture	
59	Type identification & choosing type for various media: Infographics	PPT/Lecture	
60	Malayalam Typography Workshop	PPT/Lecture	Workshop
	CIA II	•	
61	International Event & Typographic Design Exposure	Event	Travel – Live

			Exposure
62	International Event & Typographic Design Exposure	Event	Travel – Live Exposure
63	International Event & Typographic Design Exposure	Event	Travel – Live Exposure
64	Seminar & Discussion	Discussion	Group discussion
65	Type Design : WORKSHOP		Practical
66	Type Design : WORKSHOP		Practical
67	Type & Culture 1	PPT/Lecture	Expert Session
68	Type & Culture 2	PPT/Lecture	Expert Session
69	Calligraphy Workshop 1		
70	Calligraphy Workshop 2		
71	Revision	PPT/Lecture	
72	Revision		

INDIVIDUAL ASSIGNMENTS/SEMINAR – Details & Guidelines

	Date of submission/co mpletion	Topic of Assignment & Nature of assignment (Individual/Group – Written/Presentation – Graded or Non-graded etc)
1	22/11/2018	Self-name Typography
2	8/12/2018	Study of Logotypes (industry sectors) Exploring Lettering Forms in nature & surroundings
3	15/12/2018	Hand lettering – Quotes
4	5/01/2019	Calligraphy – Greetings
5	11/01/2019	Create Type & Image Design
6	18/01/2019	Designing Logotypes
7	22/01/2019	Wire Typography
8	27/01/2019	Expressive Typography
9	4/02/2019	Create display types

10	10/02/2019	Create Typeface – 1 set A-Z
11	16/02/2019	Design Typeface Poster
12	20/02/2019	Design a poster for an event using only typography
13	26/02/2019	Design a poster for a type using its facts, designer, details and features keeping in mind the elements and principles of design.
14	01/03/2019	Design a book cover for a typographer author
15	10/03/2019	Design a typographic grid for a website of your choice

References

- Samara, Timothy. Typography Workbook. Rockport Publishers, New edition, November 1, 2006
- Bringhurst, Robert. The Elements of Typographic Style. Hartley & Marks Publishers, 2nd edition, 2002
- Lupton, Ellen. *Thinking with Type*. Princeton Architectural Press, 2nd Revised edition, 6 October 2010
- Ambrose, Gavin and Harris, Paul. *The Fundamentals of Typography*. AVA Publishing, 2edition, September 1, 2011
- Carter, Rob, Day, Ben and Meggs, Philip B. *Typographic Design: Form and Communication*. John Wiley & Sons, 5th Edition, 2 December 2011
- Rabinowitz, Tova. Exploring Typography. Thomson Delmar Learning; 1 edition, February 21, 2006

COURSE 5: INTERACTION DESIGN

PROGRAMME	BA ANIMATION AND GRAPHICS DESIGN	SEMESTER	4
COURSE CODE	15U4PCNMD5	CREDIT	4
COURSE			
TITLE	INTERACTION DESIGN	HOURS/ SEM	72 HRS
FACULTY	ROSHINA JASMINE FABER	HOURS/	
NAME	KOSIIIVA JASMINE FADEK	WEEK	5

COURSE OBJECTIVES
Understanding the web architecture and web services.
Develop the ability to analyze, identify and define the technology required to build and implement a web site.
Understand the principles of creating an effective web page, including an in-depth consideration of information architecture.
Apply CSS concepts for designing HTML web pages in Dreamweaver
Understand how to plan and conduct user research related to web usability.

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SESSION	TOPIC	LEARNING RESOURCES	VALUE ADDITIONS	REMARKS
	MODULE I	•		
1	Introduction of web interfaces	Lecture, Group Discussion		
2	Introduction of web interfaces	Class Lecture, PPT		
3	Web interfaces and its application	Class Lecture, PPT		
4	Web interfaces and its application	Class Lecture, PPT		
5	The main two types of interfaces: CLI &UI	Class Lecture, PPT		
6	User Interface and Scope of UI	Class Lecture, PPT		
7	Web programming interfaces, API and GUI	Class Lecture, PPT		
8	Basics of internet and servers	Class Lecture, PPT	Brainstorming	
9	Concepts of client and servers	Class Lecture, PPT		
10	Concepts of client and servers	Class Lecture, PPT		
11	Concepts of client and servers	Class Lecture, PPT		
12	Concepts of browsers and search engines	Class Lecture, PPT		

13	Concepts of browsers and search engines	Class Lecture, PPT				
	MODULE II					
14	Introduction to Web Programming	Class Lecture, Discussion				
15	Characteristics of Web Programming Languages	Class Lecture, PPT				
16	HTML Intro & Basics, HTML Tags	Class Lecture, PPT	Assignment			
17	HTML Page Structure	Class Lecture, PPT				
18	HTML History, HTML Editors	Lab Work				
19	HTML Attributes	Lecturing				
20	HTML Headings and Paragraphs	Lecturing				
21	HTML Styles and Formatting	Lecturing				
22	HTML Quotations, Comments and Colors	Lecturing				
23	Inserting Hyperlinks & Images	Lab Work	РРТ			
24	Inserting Hyperlinks & Images contd	Lecturing Discussions	Assignment			
25	HTML Links	Lab Work				
26	HTML Images	Lecturing Discussions	Assignment and assessment			
27	HTML CSS	Lecturing Discussions	Assignment and assessment			
28	HTML CSS	Lab Work	Assignment and assessment			
29	HTML Lists	Lecturing Discussions	Assignment and assessment			
30	HTML Lists	Lab Work	РРТ			
31	HTML Lists	Lab Work	Assignment and assessment			
32	HTML Tables	Lab Work	Assignment and assessment			
33	HTML Tables	Lab Work	Assignment and assessment			
34	HTML Tables	Lab Work	Assignment and assessment			
35	HTML Classes and Id , HTML Iframes	Lecturing Discussions	Assignment and assessment			

36	HTML Classes and Id , HTML Iframes	Lecturing Discussions	Assignment and assessment
37	CIA-1		
38	HTML Block & Inline	Lecturing Discussions	PPT
39	HTML Forms	Lab Work	Assignment and assessment
40	Form Attributes and Elements	Lab Work	РРТ
41	HTML Input Types, Attributes and Input Form Attributes	Lab Work	
42	HTML Input Types, Attributes and Input Form Attributes	Lab Work	
	MOI	DULE III	· ·
43	Introduction to web design	Lecturing	
44	Meaning of colors in web design	Lecturing	Expert sessions
45	Working with images	Lecturing	Expert sessions
46	Working with images	Lecturing Discussions	
47	Working with images	Lecturing	
48	Working with icons	Lecturing	
49	Working with icons	Lecturing Discussions	Expert sessions
50	Working with icons	Lecturing Discussions	
51	Spacing and layout	Lecturing Discussions	Expert sessions
52	Spacing and layout	Lecturing Discussions	
53	Spacing and layout	Lecturing Discussions	
54	Introduction to user experience	Expert sessions	
55	Introduction to user experience	Expert sessions	
	MOI	DULE IV	
56	Introduction to CSS	Class Lecture, PPT	
57	Types of Styling	Class Lecture, PPT	
59	Inserting Styles to HTML pages	Class Lecture, PPT	
60	Basic Html Page using CSS	Class Lecture, PPT	Assignment and assessment
61	Inserting styling in HTML LISTS	Class Lecture, PPT	Assignment

			and assessment
62	Inserting styling in HTML TABLES	Class Lecture, PPT	Assignment and assessment
	CI	AII	
63	Inserting CSS in HTML FORMS	Class Lecture, PPT	Assignment and assessment
64	Creating navigation bar	Class Lecture, PPT	Assignment and assessment
65	Creating a HTML home page	Class Lecture, PPT	Assignment and assessment
66	Creating a HTML home page	Class Lecture, PPT	Assignment and assessment
	MOD	ULE V	
67	Usability in web-based interfaces	Class Lecture	Expert sessions
68	Website Usability Tools	Class Lecture	
69	Factors affecting Usability	Class Lecture	Expert sessions
70	Creating websites	LabWork	
71	Usability in web-based interfaces	Class Lecture	
72	REVISION		

INDIVIDUAL ASSIGNMENTS/SEMINAR – Details & Guidelines

	Date of submission/ completion	Topic of Assignment & Nature of assignment (Individual/Group – Written/Presentation – Graded or Non-graded etc)
1	18/12/2018	Creating a web page using basic page elements
2	05/01/2018	Inserting images and Hyperlinks in a Webpage.
3	12/01/2019	Displaying Lists (Using CSS)
4	18/02/2019	Displaying Table (Using CSS)
5	22/02/22019	Displaying Frames (Using CSS)
6	25/02/2019	Displaying Forms (Using CSS)
7	28/02/2019	Presenting Information Architecture (Seminar)
8	02/03/2019	Creating a Page structure in CSS
9	07/03/2019	Creating web pages using Div elements.
10	12/03/2019	Creating Website

References

- HTML5: Up and Running: Dive into the Future of Web Development, O'reily. Html5 Black Book:Covers Css3 Javascript Xml Xhtml Ajax Php And Jquery •
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