

Classical Mechanics

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1 D'Alembert's Principle

D'Alembert's Principle

Newton's Second law of motion

$$F_i = \dot{p}_i \quad (1)$$

Total force F_i

$$F_i = F_i^e + f_i \quad (2)$$

where F_i^e is the applied external force and f_i is forces of constraints ($f_i = 0$)

By the principle of virtual work

$$\sum F_i \cdot \delta r_i = 0 \quad (3)$$

using eq(1) and eq(2) in (3)

$$\sum (F_i - \dot{p}_i) \cdot \delta r_i = 0 \quad (4)$$

or

$$\sum (F_i^e - \dot{p}_i) \cdot \delta r_i = 0 \quad (5)$$

This equation is known as D'Alembert's Principle

Statement and significance

The difference of applied force and inertial force for a dynamic system does no work.

Significance

- D'Alembert's principle introduces a new force, the force of inertia which is the negative of the product of mass and acceleration.
- If this force is added to the impressed force we have equilibrium - principle of virtual work is satisfied.
- gives complete solution of problems of mechanics
- can be applied equally to holonomic and nonholonomic systems

Consider 2 teams playing tug-of-war. A box of mass m is attached to a rope at two opposite places. Team A pulls the box with force F_A and Team B pulls it with force F_B .

The force of Team A is more, so the box is accelerated towards Team A.

Ans?