# VISUAL FX ORIENTATION



#### What is Visual Effects (VFX)?

VFX is the integration between actual footage and this manipulated imagery to create realistic looking environments for the context. These environments created are either too dangerous to actually shoot, or worlds that just don't exist. They use computergenerated imagery (CGI), and particular VFX software to make it happen.

# FILM PROCESS

#### Pre-production

- The idea for a film is developed
- scripts are written (and re-written!)
- budgets and timelines are determined
- financing is secured
- actors and locations are sourced.

#### Production

The filming takes place on set (can be on location, or in a studio with sets and/or green screens)

#### Post-production

- Visual effects
- Sound
- Editing
- Color grading
- Distribution.

### **VFX PROCESS**

### POST PRODUCTION

**VISUAL EFFECTS** 

EDITING

SOUND MIXING

**COLOR GRADING** 

ROTOSCOPE PAINT/PREP MATCHMOVING DIGITAL MATTE PAINTING COMPOSITING COLOR CORRECTION

CG/3D ASSETS > MODELING / TEXTURING / LIGHTING ANIMATION / DYNAMICS FX

# COMMON VFX SOFTWARE

- Foundry Nuke
- Adobe After Effects
- Houdini
- Maxon Cinema 4D
- Autodesk Maya
- Mocha
- Syntheyes

# **CAREER OPTIONS**

#### **Pre-production**

- Storyboard Artist
- Character Designer
- Concept Artist
- Layout Artist

#### **Post-Production**

- Compositing Artist,
- Rotomation Artist,
- Motion Graphic Artist,
- Mach Moving Artist,
- 3D Animator,
- Effects Artist,
- Roto Artist,
- 2D Paint Artist,
- 3D Modeler & Texturing Artist,
- 3D Lighting & Rendering Artist,
- Matte Painting Artist

# DISCUSSIONS

- MAJOR STUDIOS
- FILM VFX REELS
- DOMESTIC VFX
- SPECIALIZATIONS
- FUTURE OF VFX