## **MOBILE PROGRAMMING LANGUAGES**

SHAILESH S
ASST. PROFESSOR
DEPT. OF COMPUTER SCIENCE
SH COLLEGE

**Mobile App Programming in C++** 

#### **MOBILE APP PROGRAMMING IN C++**

- C++
  - Is a Procedural as well as Object- oriented language
  - Has good control over native programming
- C++ is one of the popular languages used to develop mobile application.

# MOBILE APP PROGRAMMING IN C++

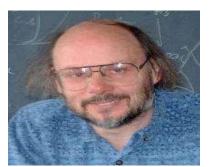
- C++ based platforms are:
  - Symbian
  - Bada
  - Windows mobile

#### Introduction to C++

- History of C++:
  - C++ is an object-oriented programming language.
  - C++ was invented by Bjarne Stroustrup in 1979 at Bell Laboratories.
    - ✓ Initially Stroustrup called the new language as 'C with

## Classes'.

✓ Later, in 1983 the name was changed to C++.

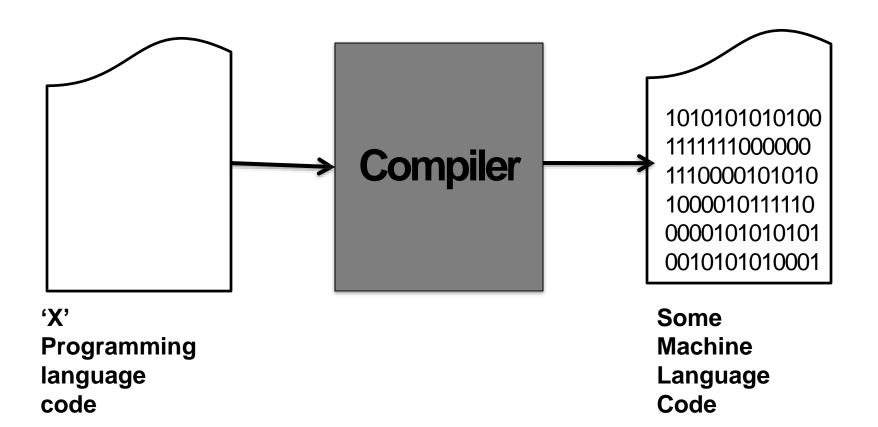


## **INTRODUCTION TO C++**

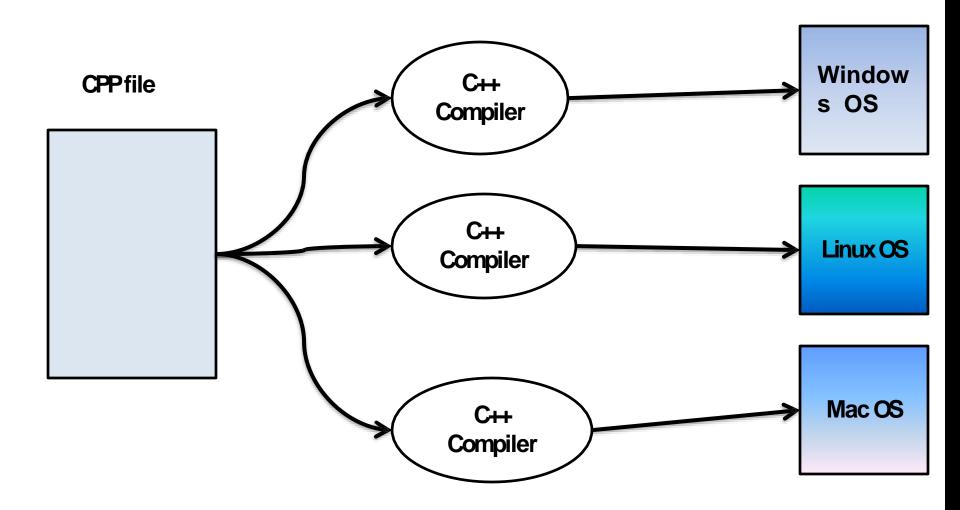
- Advantages of C++:
  - Relatively low-level language
  - Systems programming language
  - Good control over native programming
  - Extremely fast

#### WHAT IS COMPILER?

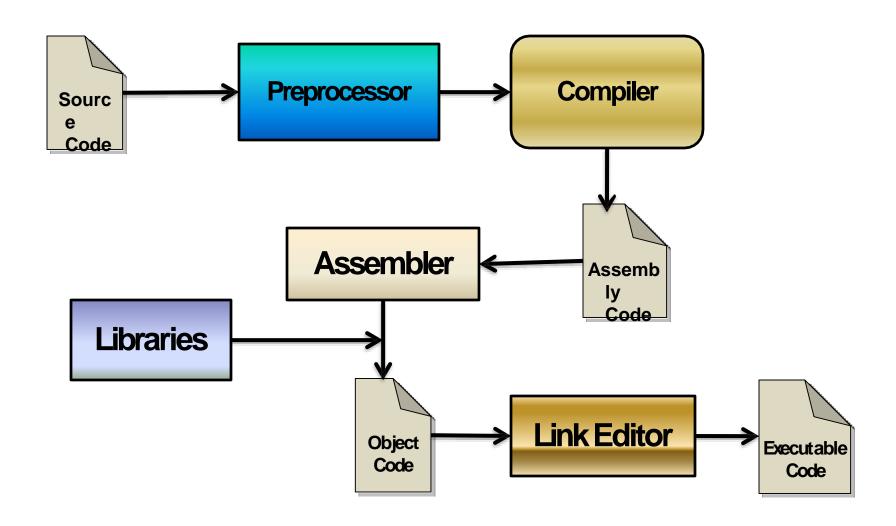
• A program that translates a programming language into machine code is called a compiler.



## C++ COMPILER



## **Execution of C++ application**



## **SYMBIAN**

- Symbian is mobile Operating System.
- Proprietary OS developed by Symbian Ltd.
- Symbian used programming language C++

#### **SYMBIAN C++**

- Symbian C++ application development is commonly considered a difficult discipline.
- It is not used standard C++.
- To develop required certain installations on PC
  - Integrated Development Environment (IDE)
    - ✓ Eclipse based Carbide.c++
  - Software Development Kit(SDK)
  - Emulator

#### **MICROSOFT EMBEDDED VC++**

- The Microsoft embedded Visual C++ tool is:
  - Adesktop development environment
  - Creates application and system components for Windows CE
- This version features new capabilities such as C++.
  - Exception handling
  - Run Time Type Information (RTTI)
  - New debugger functionalities

**Mobile App Programming in C++** 

#### **INTRODUCTION TO JAVA**

## History of Java

- Background: Electronic Consumer devices.
- Sun commissioned 'Project Green'.
- Developed language 'Oak-Later renamed to Java'.
- Was dismissed as just another OO programming language.
- Became popular with the rising popularity of 'www'.



#### Introduction to Java

- It is a platform introduced by Sun Microsystems
- It is used to:
  - ✓ Develop applications
  - ✓ Host applications
  - ✓ Deploy applications
  - ✓ Maintain applications
  - ✓ Execute applications

## Advantages of Java

- Object Oriented
- Simple
- Robust
- Distributed
- Secure

- Architecture neutral
- Portable
- Interpreted
- Dynamic
- Multi threaded

#### **MOBILE APP PROGRAMMING IN JAVA**

- Java is
  - Object oriented
  - Platform Independent
  - Open sourceTechnology
- Java is a popular language to develop mobile application.

## **MOBILE APP PROGRAMMING IN JAVA**

- Maximum hand-held devices based on Java only.
  - PDA
  - Cell Phone
  - Set top-boxes
  - Java Card

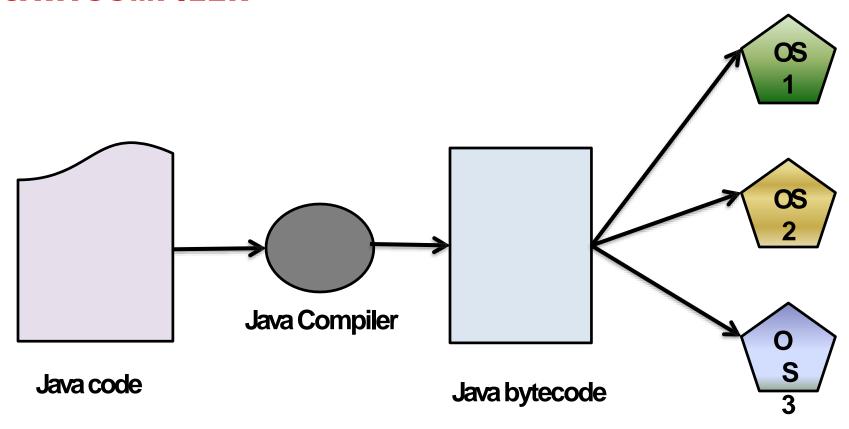






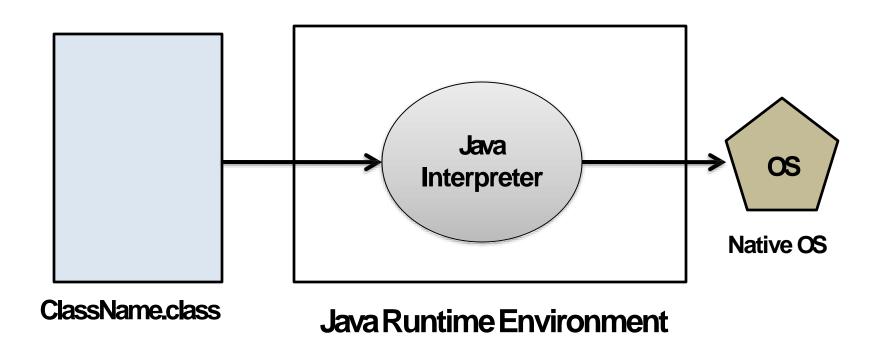


## **JAVA COMPILER**

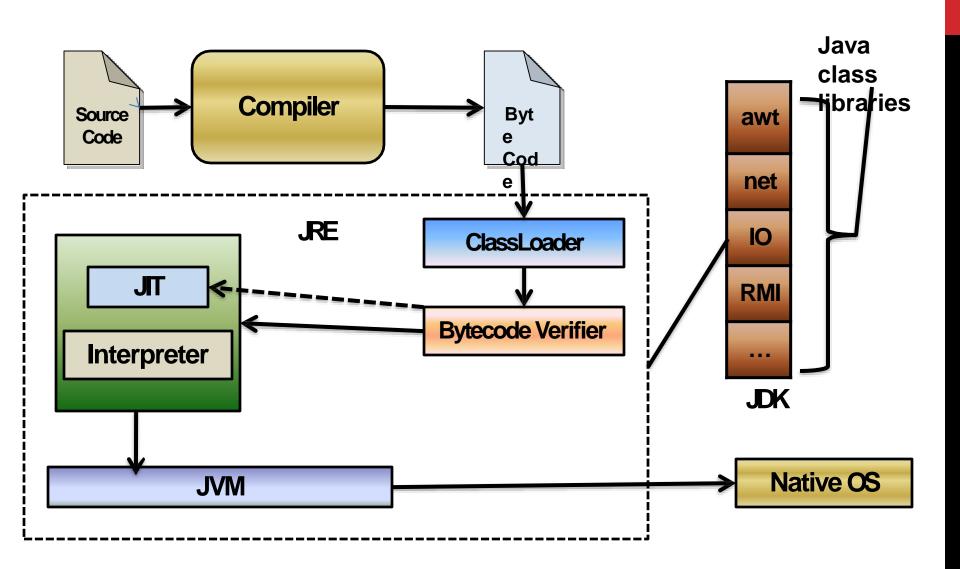


## Java Interpreter

• Bytecode can execute on any operating system - java runtime environment.



#### **EXECUTION OF JAVA APPLICATION**



#### **DISADVANTAGES OF USING JAVA**

- Java applications are comparatively slow
  - Running bytecode through interpreter
- Difficult to handle device specific features like Bluetooth
  - Java is device independent